



## Baseball League Rules: 9U – 14U

**RULES: USSSA Baseball Rules and Regulations apply except as noted below. All bats must be USSSA 1.15 stamped.**

1. **Umpire rulings are final.** All coaches, parents and players are expected to display good sportsmanship at all times. Any coach, player or fan that is deemed by the umpire or league director to be displaying poor sportsmanship or harassment of umpires will be asked to leave the premises. Unwillingness to comply with this rule will result in a team forfeit.
2. The home team will be the official scorer and the umpire will keep the time.
3. Games consist of 6 innings with a time limit of 1 hour and 30 minutes. Game time begins on the first warm up pitch. If time limit is reached, teams will finish the inning but with a drop dead time limit of 1 hour and 40 minutes. Score will revert to the end of the previous inning if the home team doesn't have an opportunity to tie or win. (If the visitors take the lead in the inning and time has been called, the inning reverts back to the score at the beginning of the inning and the game is over.)
  - a. Regardless of the situation, the batter at the plate when drop dead time is called gets to finish the at bat.
  - b. If the game is tied at the end of 6 innings and time has expired, game ends in a tie. If tied after 6 innings and there is time remaining, teams will play one extra inning only with last batted out at 2<sup>nd</sup>, one out and a 1-1 count on the batters. Drop dead time of 1:40 applies.
4. The game is official after 3 innings or 2.5 if the home team is winning and the game is interrupted due to weather conditions or unplayable field conditions. In the event a game is called prior to 3 innings being completed (or 2.5 if home team is ahead), it will be considered a suspended game and play will resume exactly where it was halted at a later time/date.
5. 3 coaches and 1 scorekeeper allowed in dugout.
6. Coin flip determines home team.
7. Mercy Rule: 15 After 3; 10 After 4, 8 After 5.
8. Courtesy Runner for the pitcher and catcher allowed. Runner must not be currently in the lineup (can be a starter who has been substituted for). For teams using continuous batting, the courtesy runner is the last batted out.
9. Teams may play with 8 players but will be required to take an automatic out in the 9<sup>th</sup> batting position. (Recorded as a strike-out).
10. Teams have the option of using a 9 player lineup, 10 player lineup using an Extra Hitter (EH), or a continuous lineup of all present uniformed players. Teams must declare their lineup before the game. The EH will be considered a 10<sup>th</sup> position in the lineup and may be substituted for just as any other position. Teams do NOT have to take an out for a sick or injured player.
11. All rosters will be kept on file in the concession stand and will be locked 3 weeks prior to the end of season tournament. Only rostered players that have played in a minimum of 2 regular season league games will be eligible for playoffs

**12. 9U Rules Only:**

- a. Lead offs and steals are allowed
- b. 5 Run rule per inning except the last inning, which is unlimited
- c. Home plate is closed on passed balls and throws back to the pitcher. If a throw is made to any base, the runner at third could try to score. For example, a pick off to first gets away or a throw down to second on a steal attempt, home plate then opens up to the runner at third.
- d. No dropped third strike. Batter is out.

**ABSOLUTELY NO SUNFLOWER SEEDS, PEANUTS OR GUM ON THE FIELDS OR IN THE DUGOUTS!**

Seed Clean-up Fee: If seeds are on the turf, they individually have to be picked up by hand. Because of this, we have implemented the following penalty for teams caught violating our no seeds policy:

1. First violation: \$25 Cleanup fee
2. Second violation: \$50 Cleanup fee
3. Third violation: Automatic game forfeit + \$50 Cleanup fee

Fields 5 & 6: Please be respectful to our neighbors. Avoid excessively loud music, and please keep all kids out of their backyards.